



**LEBANESE AMERICAN UNIVERSITY**

School of Engineering

Department of Electrical and Computer Engineering

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ELE443 Control System LAB

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Lecture 2: Array Mathematical Operations, Random Numbers & Symbolic Math

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# Addition & Subtraction

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- ▶ **Addition and subtraction** are performed between matrices having the same dimensions.

- ▶  $A = [7 \ 5 \ 9; 2 \ 3 \ 6]$

A =

$$\begin{array}{ccc} 7 & 5 & 9 \\ 2 & 3 & 6 \end{array}$$

- ▶  $B = [4 \ 8 \ 1; 3 \ 5 \ 4]$

B =

$$\begin{array}{ccc} 4 & 8 & 1 \\ 3 & 5 & 4 \end{array}$$

- ▶  $C = A + B$

C =

$$\begin{array}{ccc} 11 & 13 & 10 \\ 5 & 8 & 10 \end{array}$$

$$D = A - B$$

D =

$$\begin{array}{ccc} 3 & -3 & 8 \\ -1 & -2 & 2 \end{array}$$

Must have the  
same dimensions

# Array Multiplication

- ▶ Matrix multiplication is defined for matrices A and B such that the number of columns of A is equal to the number of rows of B.
- ▶ Let A be m-by-n matrix and B is a p-by-q matrix. The matrix multiplication  $A*B$  is defined iff  $n=p$ .
- ▶ In this case, the resulting **matrix  $C=A*B$  is an m-by-q matrix.**
- ▶ **Note that matrix multiplication is not commutative.**

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix} \quad B = \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \\ b_{31} & b_{32} \end{bmatrix}$$

$$A * B = \begin{bmatrix} a_{11}b_{11} + a_{12}b_{21} + a_{13}b_{31} & a_{11}b_{12} + a_{12}b_{22} + a_{13}b_{32} \\ a_{21}b_{11} + a_{22}b_{21} + a_{23}b_{31} & a_{21}b_{12} + a_{22}b_{22} + a_{23}b_{32} \end{bmatrix}$$

# Array Multiplication

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▶ Consider the following Example:

▶  $A = [7 \ 8 \ 9; 3 \ 2 \ 8; 5 \ 4 \ -2];$

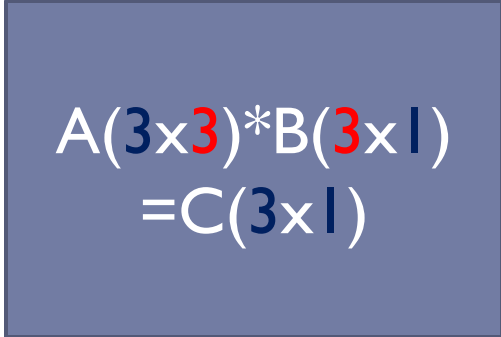
$B = [1; -9; 3];$

$C = A * B$

$C = -38$

$9$

$-37$


$$A(3 \times 3) * B(3 \times 1) \\ = C(3 \times 1)$$

# Inverse of a matrix

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- ▶ The inverse of matrix  $M$  is denoted by  $M^{-1}$  and is defined such that  $M * M^{-1} = M^{-1} * M = I$  where  $I$  is the identity matrix.
- ▶  $M$  is invertible (i.e.  $M^{-1}$  exists) iff  $M$  is nonsingular (i.e. it has a nonzero determinant)
- ▶ The inverse of  $M$  is calculated using the command `inv(M)`.
- ▶ Consider the following examples

```
A=[1 0 0;0 2 1;2 -2 1]
```

```
A= 1    0    0  
    0    2    1  
    2   -2    1
```

```
det(A)
```

```
ans =4
```

```
inv(A)
```

```
Ans=  1    0    0  
      0.5  0.25 -0.25  
      -1   0.5   0.5
```

```
A*inv(A)
```

```
ans =  1    0    0  
       0    1    0  
       0    0    1
```

# E-B-E Operations

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- ▶ Element by element E-B-E operations are performed by typing a dot (.) before the operator.
- ▶ Addition and subtraction are E-B-E operations.
- ▶ E-B-E multiplication, division and power are done between matrices having the same dimensions.

$$A = [a_1 \quad a_2 \quad a_3] \quad B = [b_1 \quad b_2 \quad b_3]$$

$$A.*B = [a_1b_1 \quad a_2b_2 \quad a_3b_3]$$

$$A./B = [a_1/b_1 \quad a_2/b_2 \quad a_3/b_3]$$

$$A.^B = [a_1^{b_1} \quad a_2^{b_2} \quad a_3^{b_3}]$$

# Array Analysis

Function	Description	Example
$\text{mean}(V)$	For vectors, $\text{MEAN}(V)$ is the mean value of the elements in $V$ . if $V$ is a matrix then $\text{MEAN}(V)$ will return a vector containing the mean of each row)	$V=[5\ 8\ 9\ 10];$ $\text{mean}(V)=8$ $A=[1\ 3;2\ 1]$ $\text{mean}(V)=[2\ 1.5]$
$\text{mx}=\text{max}(M)$ $\text{mn}=\text{min}(M)$	For vectors, $\text{mx}$ ( $\text{mn}$ ) is the largest (smallest) element in $X$ . For matrices, $\text{mx}$ ( $\text{mn}$ ) is a row vector containing the maximum (minimum) element from each column.	$M = \begin{matrix} 2 & 3 & 4 \\ 5 & 8 & 9 \\ -1 & 0 & 7 \end{matrix}$ $\text{max}(M)$ $\text{ans} = 5\ 8\ 9$
$\text{rank}(M)$	provides an estimate of the number of linearly independent rows or columns of a matrix $A$ .	$M=[1\ 7\ 8;2\ 6\ 4];$ $\text{rank}(M)$ $\text{ans} = 2$

# Array Analysis

Function	Description	Example
$\text{rref}(M)$	produces the reduced row echelon form of A.	$M=[1\ 7\ 8;2\ 6\ 4];$ $\text{rref}(M)$ ans = 1    0    -2.5 0    1    1.5
$[V,D] = \text{eig}(X)$	produces a diagonal matrix V of eigenvalues and a full matrix D whose columns are the corresponding eigenvectors.	$A=[1\ 3;2\ 1]$ $[D,V]=\text{eig}(A)$ $D = \begin{matrix} 0.7746 & -0.7746 \\ 0.63246 & 0.63246 \end{matrix}$ $V = \begin{matrix} 3.4495 & 0 \\ 0 & -1.4495 \end{matrix}$
$\text{sum}(X)$	is the sum of the elements of vector X.	$X=[1\ 2\ 3];$ $S=\text{sum}(X)$ $S = 6$



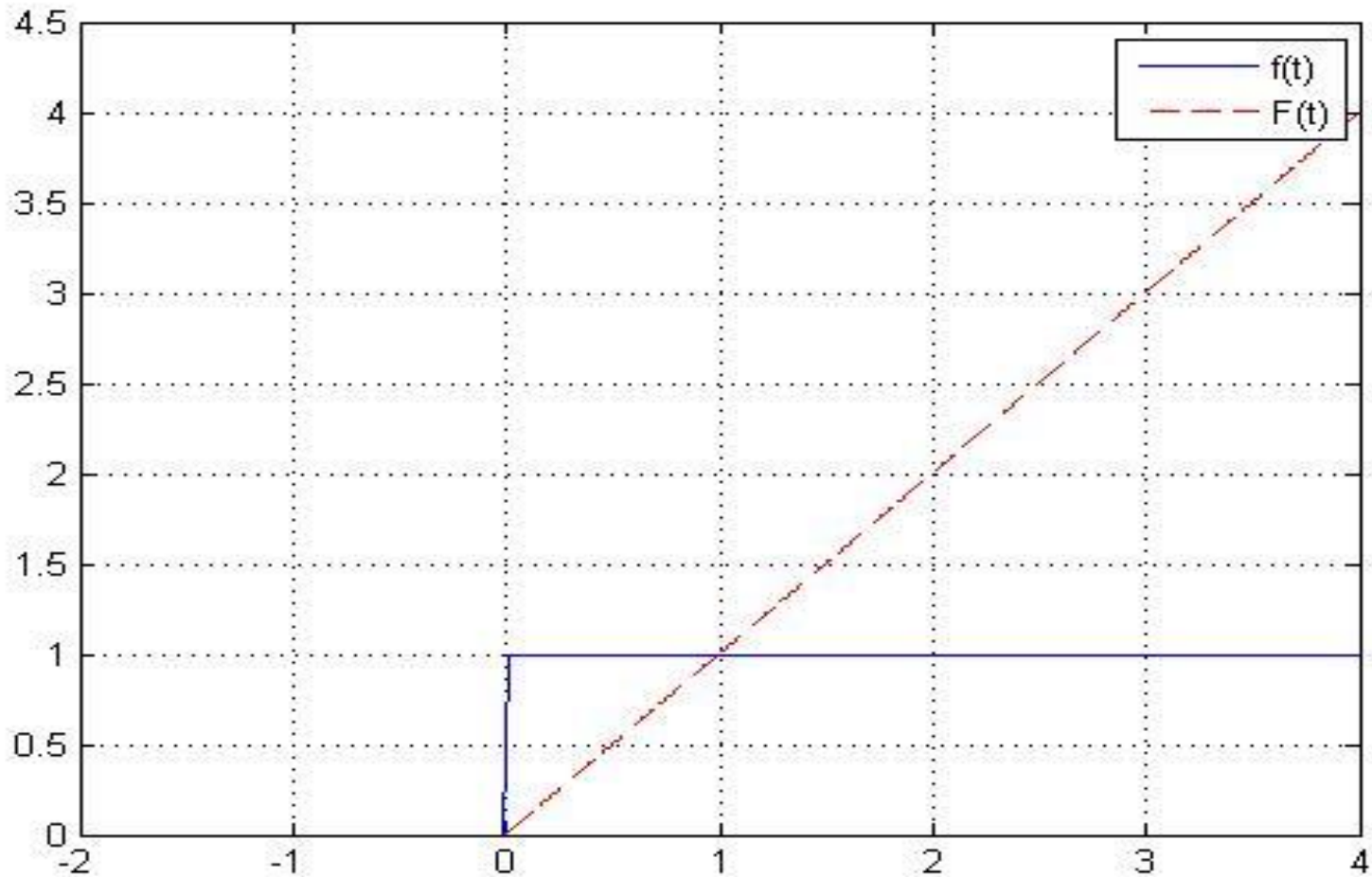
# Array Analysis (Application)

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Function	Description	Example
<code>cumsum(x)</code>	returns the cumulative sum along different dimensions of an array. It can be used for numerical integration.	<pre>dt=0.01; t=-2:dt:2; f=0.5*(sign(t)+1); F=cumsum(f)*dt;</pre>
<code>diff(x)</code>	calculates differences between adjacent elements of <code>x</code> . It can be used for numerical differentiation. <u>Note:</u> if <code>size(x,2)=n</code> , then <code>size(diff(x),2)=n-1</code> .	<pre>dt=1e-3; t=0:dt:4; f=t.^2; Df=diff(f)/dt; t_d=t(1:size(t,2)-1); plot(t,f,t_d,Df),grid</pre>

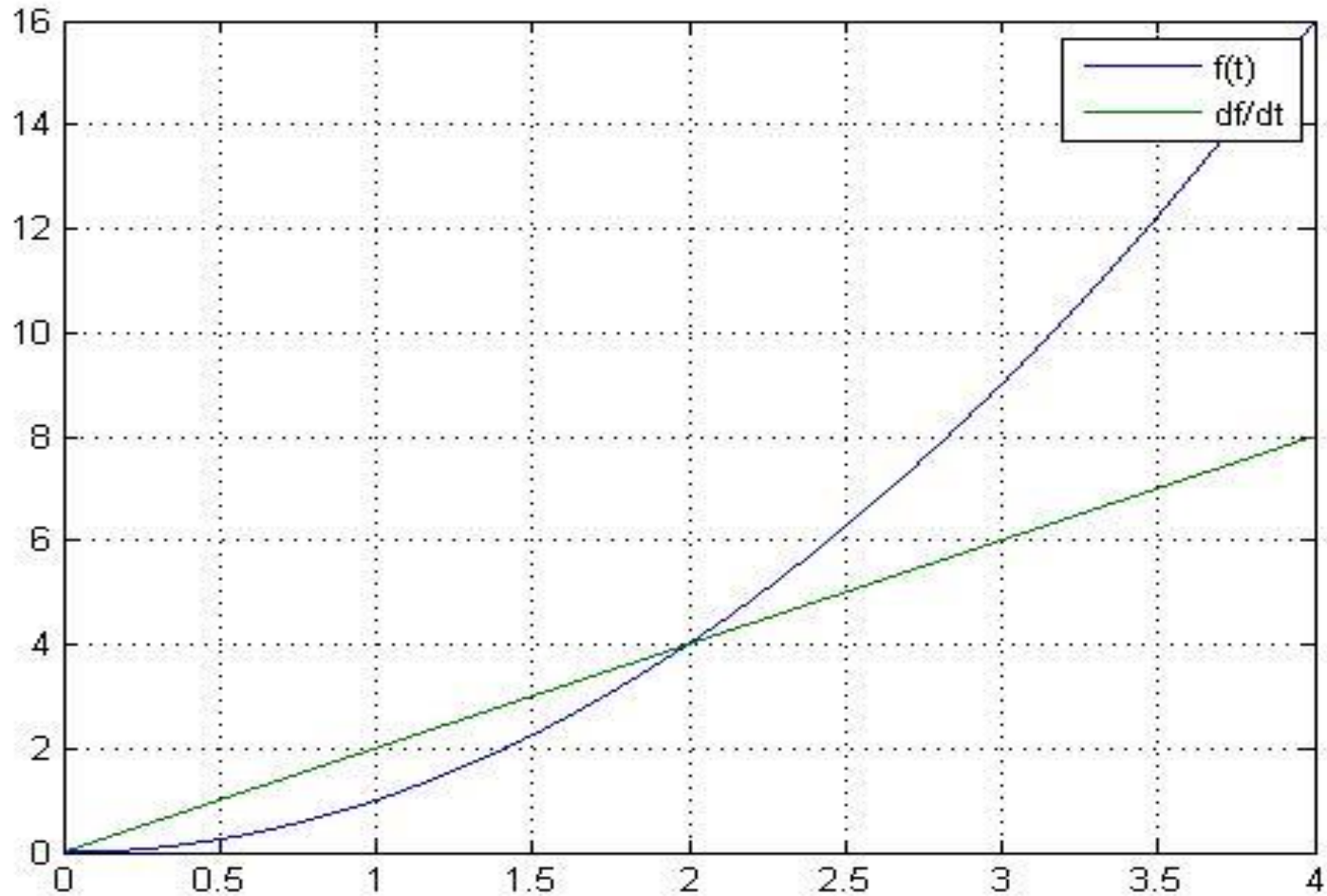
# Numerical Integration of a function

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# Numerical differentiation of a function

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# Array Analysis

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Function	Description	Example
<code>expm(M)</code>	is the matrix exponential of the square matrix X.	<pre>M=[2 1;5 -4]; expm(M) ans = 13.976    2.0718       10.359    1.5453</pre>
<code>exp(M)</code>	computes the exponential of X element-by-element	<pre>M=[2 1;5 -4]; exp(M) ans = 7.3891    2.7183       148.41    0.018316</pre>

# Array Analysis

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- ▶ Note that matrix exponential (expm in MATLAB) is computed according to Taylor series expansion of exponential function, where the operand is a matrix and not a scalar.

$$\exp(M) = I + M + \frac{M^2}{2!} + \frac{M^3}{3!} + \dots = \sum_{i=0}^{\infty} \frac{M^i}{i!}$$

- ▶ That's why expm is only applied to square matrices because it's a linear combination of power of matrices.

# Array Analysis

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- ▶ **std(V)**: returns the standard deviation of the elements of vector  $V$ .
- ▶ **median(V)**: For vectors,  $\text{median}(V)$  is the median value of the elements in  $V$ .
- ▶ **sort(X)**: For vectors, it sorts the elements of  $X$  in ascending order. For matrices, it sorts each column of  $X$  in ascending order.
- ▶ **det(M)**: returns the determinant of the matrix  $M$ .
- ▶ **dot(V1, V2)**: returns the scalar product of the vectors  $V1$  and  $V2$ .
- ▶ **cross(V1, V2)**: returns the cross product of the vectors  $V1$  and  $V2$ .

# Random numbers

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- ▶ **“rand”** function generates uniformly distributed pseudo-random numbers.
  - ▶ random numbers are between 0 and 1.
- ▶ **rand(N)**
  - ▶ returns an N-by-N matrix containing pseudo-random values drawn from a uniform distribution on the unit interval i.e. [0;1].
- ▶ **rand(M,N)**
  - ▶ returns a random M-by-N matrix in the range [0 1]
- ▶ Generate random numbers in the interval [a b], let:  
a=2; b=6;  
**(b-a)\*rand(1,5)+a** %generates 5 numbers  
ans = [3.6746 5.3849 4.1006 2.8106 4.6885]
  - ▶ 1-by-5 matrix.

# Random numbers

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- ▶ **randint:** Generate matrix of uniformly distributed random integers.
- ▶ **randint(M,N,[a,b])** generates an M-by-N in a given range (between a and b, a and b included).

- ▶ `randint(2,3,[0,5])`

ans =

0	4	0
9	7	8

- ▶ **randn:** Generates **normally distributed** random numbers.



# Random numbers

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- ▶ **randsrc**: Used for generating non-uniform distributed random numbers.
- ▶ **randsrc(M,N,[A,B,C;p<sub>0</sub>,p<sub>1</sub>,p<sub>2</sub>])**
  - ▶ Returns a M-by-N matrix having elements 'A', 'B', and 'C' with a probabilities p<sub>0</sub>, p<sub>1</sub> and p<sub>2</sub> respectively.
- ▶ **As an Example:**
  - ▶ `data=randsrc(2,3,[0,1;0.2,0.8])`  
data =  
| 0 |  
| | |
- ▶ **randperm(n)**: returns a random permutation of the integers 1:n.
  - ▶ `randperm(5)`  
ans = 5 2 3 4 1

# Symbolic Math

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- ▶ It defines variables that don't have necessarily a defined scalar or numerical value.
- ▶ Symbolic objects can be used as independent variables.
- ▶ For Example we can use the command **syms** such that:
  - ▶ **syms** x y z
  - ▶ Therefore x, y and z are three **Symbolic Objects**.
- ▶ **A symbolic object can be:**
  - ▶ A variable with no pre-assigned numerical value.
    - ▶ Ex: `syms x y t`
  - ▶ A number.
    - ▶ Ex: `a=sym(2)`
  - ▶ An expression made of symbolic variable/numbers.
    - ▶ Ex: `syms x y; z=sqrt(x+y)`
- ▶ **A symbolic expression** is a mathematical expression made of one or several symbolic objects.

# Creating Symbolic Objects

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- ▶ We use the commands **sym** and **syms** to create symbolic objects.
- ▶ To create one Symbolic Object:
  - ▶ `a=sym(2)`
    - ▶ a has a symbolic-numerical value
  - ▶ `b=sym('gamma')`
    - ▶ b has a symbolic-string value.
- ▶ To create multiple symbolic objects:
  - ▶ `syms x y z`

# Symbolic v.s Numerical

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▶ **Symbolic objects: a and b**

a=sym(1);

b=sym(2);

f=a/b

f = 1/2

▶ **Numerical objects:A and B:**

A=1;

B=2;

F=A/B

F =0.500

# Symbolic to Numeric

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- ▶ Some symbolic expressions can have numerical values resulting from numerical operations.
- ▶ To convert from symbolic to numerical objects, we use the command **double (S)**.
- ▶ Example:

```
a=sym(3);  
b=1/a  
b = 1/3  
B=double(b)  
B = 0.33333
```

# findsym command

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- ▶ Used to find and enumerate symbolic variables present in an expression.
- ▶ **Command Syntax:**
  - ▶ `findsym(S)`
    - ▶ Displays all symbolic variables found in  $S$ , in alphabetical order.
  - ▶ `findsym(S,n)`
    - ▶ Displays the first  $n$  symbolic variables found in  $S$ , in **default order**
      - **Default order** for one letter variables: Start from  $x$  and list the others in the order of their closeness to  $x$ .

# subs command

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- ▶ To substitute a variable in a symbolic expression we use the command **subs**. Consider the following example:

```
▶ syms x y;  
  f=2*x+log(y);  
  subs(f,x,2);  
  ans = 4+log(y)  
  subs(f,[x y],[2 1])  
  ans = 4
```

- ▶ The **Factor** command:

```
▶ sym x  
  G=-1/2*exp(-x)*cos(x)-1/2*exp(-x)*sin(x)  
  factor(G)  
  ans = -1/2*exp(-x)*(cos(x)+sin(x))
```

- ▶ See also: expand, simplify, pretty.

# Solving equations (Symbolic)

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- ▶ Solving **algebraic** equations.
- ▶ Example (2 equations, 2 unknowns)
  - ▶  $[x \ y]=\text{solve}('2*x+a*y-1=0','b*x+2*y=0')$   
 $x = -2/(b*a-4)$   
 $y = 1/(b*a-4)*b$
- ▶ Solving **Differential** equations:
- ▶ 'Dn' represents the n<sup>th</sup> order derivative operator
- ▶ Consider the Example:  $x''+a^2x=0$ , IC:  $x(0)=1, x'(0)=1$ 
  - ▶  $x = \text{dsolve}('D2x+a^2*x=0','x(0)=1, Dx(0)=1')$   
 $x = 1/a*\sin(a*t)+\cos(a*t)$



# Calculating Derivatives (Symbolic)

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- ▶ **Partial Derivatives.** Consider the function given by:

- ▶  $f = \sin(x^2+y)$

- ▶ **Partial derivative w.r.t. x**

- ▶  $f_x = \text{diff}(f,x)$

- ▶  $f_x = 2*\cos(x^2+y)*x$

- ▶ **2<sup>nd</sup> Partial derivative w.r.t. x**

- ▶  $f2_x = \text{diff}(f,x,2)$

- ▶  $f2_x = -4*\sin(x^2+y)*x^2+2*\cos(x^2+y)$

# Calculating Integrals (Symbolic)

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- ▶ **Integration.** Consider the function given by:

- ▶  $f = \sin(x) * \exp(-x)$

- ▶ **Definite integral (i.e. Integrate  $f(x)$  over the range  $[0,2]$ )**

- ▶  $F = \text{int}(f,x,0,2)$

- $F = -1/2 * \exp(-2) * \cos(2) - 1/2 * \sin(2) * \exp(-2) + 1/2$

- ▶ **Indefinite Integral**

- ▶  $G = \text{int}(f,x)$

- $G = -1/2 * \exp(-x) * \cos(x) - 1/2 * \sin(x) * \exp(-x)$

# Inline function

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- ▶ Used for multivariable expressions.
- ▶ Returns a function that takes several arguments. As an example:
  - ▶ `D=inline('2*x*y+sin(x)','x','y')`  
D = Inline function:  
 $D(x,y) = 2*x*y + \sin(x)$
  - ▶ `D(1,2)`  
ans = 4.8415